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  <entity id="P-04" name="System" literal="true" priority="true" />
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transmittable="true" updatable="false" readable="false" writable="true" priorityRef="P-01"
groupObject="true" accessMethod="true" />
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transmittable="true" updatable="false" readable="false" writable="true" priorityRef="P-01"
groupObject="true" accessMethod="true" />
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  <entity id="691_20" name="Rocker 2" description="Dimming" datapoint="true" />
  <entity id="691_4" name="Rocker 3" description="Switching" datapoint="true" />
  <entity id="691_6" name="Rocker 4" description="Switching" datapoint="true" />
  <entity id="M-0004" name="Albrecht Jung" manufacturer="true" />
  <entity id="691" name="Universal push-button module, 4-gang" orderNumber="4094TSM"
serialNumber="" datapointRef="691_0|691_18|691_2|691_20|691_4|691_6" manufacturerRef=
"M-0004" device="true" />
  <entity id="8" name="Living room" deviceRef="691" view="true" buildingPartRoom="true" />
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groupObject="true" accessMethod="true" />
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groupObject="true" accessMethod="true" />
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  <entity id="690_20" name="Rocker 2" description="Dimming" datapoint="true" />
  <entity id="690_4" name="Rocker 3" description="STEP operation" datapoint="true" />
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serialNumber="" datapointRef="690_0|690_18|690_2|690_20|690_4|690_22|690_6" manufacturerRef
="M-0004" device="true" />
  <entity id="9" name="Kitchen" deviceRef="690" view="true" buildingPartRoom="true" />
  <entity id="10" name="Dining room" view="true" buildingPartRoom="true" />
  <entity id="11" name="Guest toilet" view="true" buildingPartRoom="true" />
  <entity id="12" name="Hallway" view="true" buildingPartRoom="true" />
  <entity id="13" name="Store room" view="true" buildingPartRoom="true" />
  <entity id="14" name="Utility room" view="true" buildingPartRoom="true" />
  <entity id="15" name="Staircase" view="true" buildingPartRoom="true" />
  <entity id="M-0083" name="MDT technologies" manufacturer="true" />

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<entity id="688" name="SCN-IP000.02 IP Interface" orderNumber="SCN-IP000.02" serialNumber="" manufacturerRef="M-0083" device="true" />
<entity id="689_244" name="Central Safety 1" description="For JMG 4 T (Wind), JME 4 S" datapoint="true" />
<entity id="689_247" name="Central UP/DOWN" description="For JMG 4 T, JME 4 S" datapoint="true" />
<entity id="689_246" name="Central Safety 3" description="For JMG 4 T (Wind), JME 4 S" datapoint="true" />
<entity id="689_245" name="Central Safety 2" description="For JMG 4 T (Wind), JME 4 S" datapoint="true" />
<entity id="689_240" name="Central permanent ON" description="RMG/E4x/8x, DMG/E2x, SME2S" datapoint="true" />
<entity id="689_241" name="Central permanent OFF" description="RMG/E4x/8x, DMG/E2x, SME2S" datapoint="true" />
<entity id="689_242" name="Central switching" description="RMG/E4x/8x, DMG/E2x, SME2S" datapoint="true" />
<entity id="689_243" name="Central recall/save scenes" description="RMG4x/8x, DMG/E2x, JMG/E4x, SME2S" datapoint="true" />
<entity id="689_248" name="Central Safety Rain" description="For JMG 4 T" datapoint="true" />
<entity id="689_249" name="Central Safety Frost" description="For JMG 4 T" datapoint="true" />
<entity id="689_250" name="BCU version" description="Transmit" datapoint="true" />
<entity id="689_251" name="Version of basic module" description="Transmit" datapoint="true" />
<entity id="689_8" name="DMG 2 T channel C1" description="Dimming value limit" datapoint="true" />
<entity id="689_4" name="DMG 2 T channel C1" description="Lock" datapoint="true" />
<entity id="689_3" name="DMG 2 T channel C1" description="Soft switching" datapoint="true" />
<entity id="689_10" name="DMG 2 T channel C1" description="Feedback in %" datapoint="true" />
<entity id="A-87-0" datapointRef="689_9" groupAddress="1/4/10" communication="true" transmittable="true" updatable="true" readable="true" writable="false" priorityRef="P-01" groupObject="true" accessMethod="true" />
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<entity id="689_1" name="DMG 2 T channel C1" description="Brighter/darker" datapoint="true" />
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<entity id="689_38" name="DMG 2 T channel C2" description="Dimming value limit" datapoint="true" />
<entity id="689_34" name="DMG 2 T channel C2" description="Lock" datapoint="true" />
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groupObject="true" accessMethod="true" />
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groupObject="true" accessMethod="true" />
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transmittable="false" updatable="true" readable="false" writable="true" priorityRef="P-01"
groupObject="true" accessMethod="true" />
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groupObject="true" accessMethod="true" />
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transmittable="false" updatable="true" readable="true" writable="true" priorityRef="P-01"
groupObject="true" accessMethod="true" />
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"true" />
<entity id="689_78" name="DMG 2 T" description="Manual" datapoint="true" />
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"true" />
<entity id="689_82" name="EM1 DME 2 T channel C1" description="Dimming value" datapoint=
"true" />
<entity id="689_84" name="EM1 DME 2 T channel C1" description="Lock" datapoint="true" />
<entity id="689_88" name="EM1 DME 2 T channel C1" description="Dimming value limit"
datapoint="true" />
<entity id="689_90" name="EM1 DME 2 T channel C1" description="Feedback in %" datapoint=
"true" />
<entity id="689_81" name="EM1 DME 2 T channel C1" description="Brighter/darker" datapoint=
"true" />
<entity id="689_83" name="EM1 DME 2 T channel C1" description="Soft switching" datapoint=
"true" />
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"true" />
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"true" />
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"true" />
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datapoint="true" />
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<entity id="689_158" name="EM1 DME 2 T" description="Manual" datapoint="true" />
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datapoint="true" />
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"M-0048" device="true" />
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buildingPartDistributionBoard="true" />
<entity id="686" name="Technic room" viewRef="687" view="true" buildingPartRoom="true" />
<entity id="7" name="Ground floor" viewRef="8|9|10|11|12|13|14|15|686" view="true"
buildingPartFloor="true" />
<entity id="17" name="Bedroom" view="true" buildingPartRoom="true" />
<entity id="18" name="Bath room" view="true" buildingPartRoom="true" />
<entity id="19" name="Nursery 1" view="true" buildingPartRoom="true" />
<entity id="20" name="Nursery 2" view="true" buildingPartRoom="true" />
<entity id="21" name="Office" view="true" buildingPartRoom="true" />
<entity id="16" name="Upper floor" viewRef="17|18|19|20|21" view="true" buildingPartFloor=
"true" />
<entity id="23" name="Garage" view="true" buildingPartRoom="true" />
<entity id="24" name="Terrace/Balcony" view="true" buildingPartRoom="true" />
<entity id="25" name="Garden" view="true" buildingPartRoom="true" />
<entity id="22" name="Outdoor" viewRef="23|24|25" view="true" buildingPartFloor="true" />
<entity id="6" name="One-family house" viewRef="7|16|22" view="true" buildingPartBuilding=
"true" />
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<entity id="V-83" name="Export model" view="true" />
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